

Bavarian Curling

ICE MAGIC Interlaken



BAVARIAN CURLING (or ice-stock shooting) RINK::

Rink size overall: 15 x 25 m
3 lanes, each 5 x 25 m
House (target area) = 5 x 6 m, i.e. 19 m from «shooting» point

PLAYERS::

The ideal number of players is 8 per lane (each lane has 4+ 4 ice-stocks available). In fun tournaments, other persons can play alternate in the team.

TEAM::

2 teams play per lane (e.g. 8 people = 2 teams of 4 persons).

EQUIPMENT::

Players should bring winter boots with non-slip rubber soles and comfortable/warm clothing.

Optimal prerequisites for

- * a steady and safe stance on the ice for shooting (sliding) the ice-stock
- * an unhindered swing of the arm and throwing hand

MATERIAL PER LANE::

- * 1x Daube (movable object in the house = target)
- * 8 ice-stocks (4 blue and 4 red)

INSTRUCTION::

The ice master gives a short explanation of the gameplay before the game starts (max 5 minutes).



The Game :: Our Rules

ICE MAGIC Interlaken



AIM OF THE GAME::

To get the ice-stock in the best position, i.e. as close as possible to the Daube, (similar to the Italian game of Boccia, which is played with balls)

ROUNDS::

- * Each game has up to 6 rounds (approx. 2 – 4 rounds possible per 30 min.) = a game section, each of which is finished when both teams have played all their ice-stocks in one direction and the team captains have determined the results.
- * Each player has one shot per round.

GAME PROCEDURE::

The ice-stock must be launched from the "shooting" point (an iron rod is placed in the ice) into the house (target area). In the target area is the Daube, to which you must play as close as possible – you must also try to knock the opponent's ice-stock away. If the Daube is knocked out of the target area, it must be put back on the center cross in the target area – this must also be done after each round.

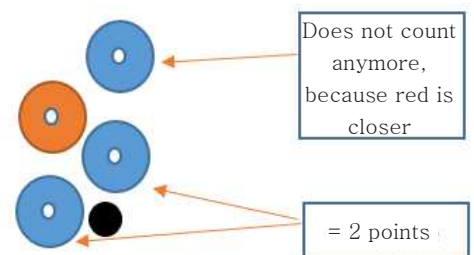
The ice-stock of the opponent may try to knock away. Each ice-stock that touches the gang is removed from the field. Not even if he slips back from the gang into the field.

When all the ice-stocks have been played, go to the opposite side and note the points of this round. Now you play «back». This means that the Daube is placed in the previous target area on the center cross. The winner of the previous round begins.

SCORING::

Only the team closest to the Daube receives points per rounds. Namely, each ice-stock that is closer than the opponent's ice-stock counts as one (1) point.

If the distance between two opposing ice-stocks is the same, no points are awarded.



SCORE::

Highest possible score per round: 4 points
= 6 rounds (1 game): 24 points

WINNER::

The team scoring the highest total in the rounds is the winner. If the teams score an equal number of points, a draw is declared.

Have a great time with Bavarian Curling and always remember, there are no losers,
only runners-up ; -)